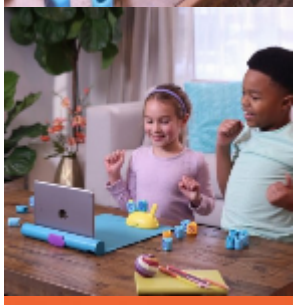
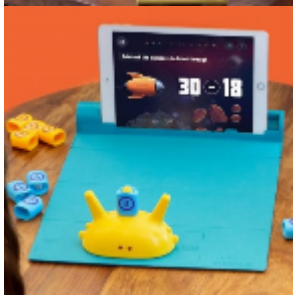
Play Shifu Plugo: Count







Engage your child in educational play with PlayShifu's innovative device, the Shifu Plugo: Count. This interactive gaming system employs augmented reality to turn traditional math into a stimulating, hands-on experience. Children, from PreK to Grade 5, are treated to a unique educational endeavor that not only promotes mathematical skills but also develops problem-solving abilities and logical reasoning.

- Innovative, Interactive Learning Tool
- Age-Adaptive Games for Kids (4-10 Years)
- Builds STEAM Disciplines
- Incorporation of Augmented Reality
- Five Story-Based Games

Innovative, Interactive Learning Tool
Shifu Plugo is an exceptional educational tool that combines physical interaction with virtual gaming. The gaming pad and interchangeable kits transform traditional learning methods into an engaging, immersive experience.

Age-Adaptive Games for Kids (4-10 Years)
Designed with adjustable difficulty levels, Plugo Count offers over 250 challenges and puzzles. The games adapt to your child's age and learning pace, ensuring a customizable experience that grows with your child.

Builds STEAM Disciplines
The Plugo Count promotes key elements of STEAM, allowing your child to delve into Science, Technology, Engineering, Art, and Mathematics. Through story-based challenges, children can foster these important educational disciplines.

Incorporation of Augmented Reality
Augmented Reality (AR) propels learning to new heights, captivating children's attention and making learning more hands-on and interactive. With AR, the line between physical and virtual play blurs, offering a unique perspective on traditional education.

Five Story-Based Games
The Plugo app boasts five story-based games, increasing variety and keeping learning exciting. Each game brings a new set of challenges, ensuring your child's interest remains peaked.

Supported Nordic Languages: Swedish, Danish and Norwegian.
Other languages supported: English, German, Italian, French, Spanish, Polish and Dutch.

Package Includes

- 1 Shifu Plugo Gamepad
- 4 Operators, 2 sets of 0-9 numerals
- Count Spike
- Quick Start Guide

Product Specifications

- Languages Supported: Eight, including Swedish, Norwegian and Danish
- Game Categories: Five story-based games in the application
- Challenges and Puzzles: Over 250
- Age Group: PreK to Grade 5
- Educational Focus: Math, Problem-Solving, Logical Reasoning
- Additional Skills Fostered: Interactive Learning, Hand-Eye Coordination

"The physical-virtual play is not only a lot of fun, but highly educational for youngsters" - **Forbes**
"Clever because of simple engineering, play in front of the camera with various toys that the game (app) recognises" - **Mirror**

What is STEM?
STEM stands for Science, Technology, Engineering, and Mathematics. It's an educational approach that integrates these four disciplines to provide practical, real-world learning experiences. STEAM is an expanded version that includes Arts along with the STEM subjects.

SPECIFICATIONS

Carton: 1/6
Item ID: SHIFU020
EAN: 619201270527
Size: 133 x 340 x 150 mm
Weight: 1660 g

Recommended price

599 SEK